

GRE optics review

(September 2009)
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Light is an electromagnetic wave

$$E = E_0 \cos(kz - \omega t + \varphi)$$

k - wave vector; in the medium $k = \frac{2\pi n}{\lambda} = \frac{\omega n}{c} = \frac{2\pi f \cdot n}{c}$

Here ω - angular frequency [$\frac{\text{rad}}{\text{s}}$], f - frequency [Hz]

λ - wavelength $\lambda = \frac{2\pi c}{\omega n}$, n - refractive index.

Frequency of light does not change inside any medium,
wavelength become smaller $\lambda = \lambda_0/n$, light propagates
slower $v = c/n$

When speaking of light as a stream of photons

Energy of a photon $E_{ph} = \hbar \omega$

Momentum of a photon $\vec{P}_{ph} = \hbar \vec{k}$

Flux of photon is proportional to the light intensity ($|E_0|^2$)

$E(z, t) = E_0 \cos(kz - \omega t)$ running wave, propagating in $+z$ direction

Standing wave = superposition of two running waves in
opposite directions

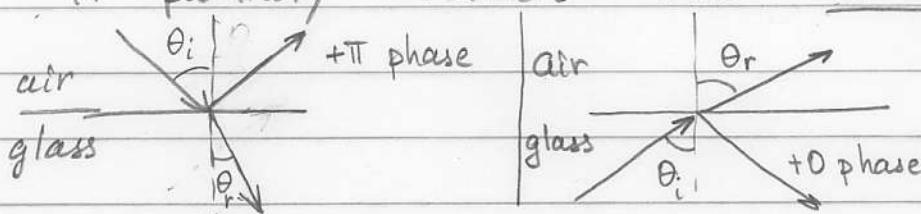
$$E_{st}(z, t) = \frac{1}{2} E_0 \cos(kz - \omega t) + \frac{1}{2} E_0 \cos(-kz - \omega t) = E_0 \cos kz \cos \omega t$$

Doppler effect - moving source/receiver $f = \left(1 - \frac{v_{s,r}}{c}\right) f_0$

Here $v_{s,r}$ is positive when the source moves away
from the receiver, and negative when they move
toward each other

Reflection & Refraction

- When an electromagnetic wave (or any wave) reflects off a mirror, it acquires $180^\circ (\pi)$ phase shift.
- When a wave passes from a medium with low refractive index to one with high refractive index, it partially reflects with π phase shift.
- When a wave passes from a medium with high refractive index to one with low refractive index, it partially reflects with no change in phase.



Snell's law

$$n \sin\theta = \text{const}$$

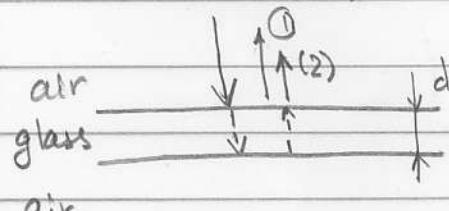
$$(\text{or } n_1 \sin\theta_1 = n_2 \sin\theta_2)$$

Since $\sin\theta \leq 1$, there is a critical angle $n_1 \sin\theta_c = n_2$.
For this and any higher angle all light is reflected
(Total internal reflection)

Interference: two waves interfere constructively if they are in phase: $\Delta\phi = 0, 2\pi, 4\pi, \dots$

They interfere destructively, if they are out of phase $\Delta\phi = \pi, 3\pi, 5\pi, \dots$

Thin film interference (of two waves reflected off two boundaries)



The wave reflected off the bottom travelled extra distance $2d$, and acquired extra phase $[E \cos(kz - wt)]$

$$\Delta\phi_2 = k \cdot 2d = \frac{2\pi n}{\lambda} \cdot 2d$$

The wave reflected from the top received an additional π phase shift $\Delta\psi_1 = \pi$
Phase difference b/w two waves: $\frac{2\pi n}{\lambda_0} \cdot 2d - \pi$

Constructive interference: $\frac{2\pi n}{\lambda_0} \cdot 2d - \pi = 2\pi m \quad m=0,1,2\dots$
or $2nd = (m + \frac{1}{2})\lambda_0$

Destructive interference: $\frac{2\pi n}{\lambda_0} \cdot 2d - \pi = \pi + 2\pi m \quad m=0,1,2\dots$
or $2nd = m\lambda_0$

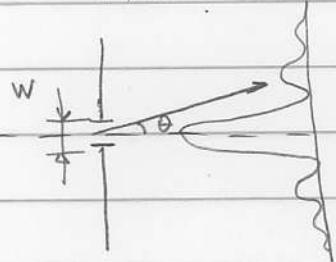
Single-slit diffraction, two-slit interference, diffraction gratings

General equation

$$I(\theta) = \left(\frac{\sin\left(\frac{\pi w}{\lambda} \sin\theta\right)}{\frac{\pi w}{\lambda} \sin\theta} \right)^2 \left(\frac{\sin\left(N \frac{\pi d}{\lambda} \sin\theta\right)}{\sin\left(\frac{\pi d}{\lambda} \sin\theta\right)} \right)^2$$

w - width of a slit, d - distance b/w two slits

First term - single slit diffraction



Diffraction maxima $\sin\left(\frac{\pi w}{\lambda} \sin\theta\right) = \pm 1$

$$\frac{\pi w}{\lambda} \sin\theta = \frac{\pi}{2} \pm \pi m \Rightarrow w \sin\theta = (m + \frac{1}{2})\lambda; m=0,1,2\dots$$

Diffraction minima $\sin\left(\frac{\pi w}{\lambda} \sin\theta\right) = 0$

$$\frac{\pi w}{\lambda} \sin\theta = \pi m \Rightarrow w \sin\theta = m\lambda; m=1,2,3\dots$$

Diffraction grating ($N \gg 1$)

Diffraction orders correspond to global maxima $\Rightarrow \sin\left(\frac{\pi d}{\lambda} \sin\theta\right) = 0$
or $d \sin\theta = m\lambda; m=0,1,2\dots$

These conditions provide large ($\sim N^2$) peaks, separated by very low background

Special case: two-slit interference, $N=2$

Mathematics: $\sin 2x = 2 \sin x \cos x \Rightarrow \frac{\sin 2x}{\sin x} = 2 \cos x$

For $w \ll d$ (thin slits)

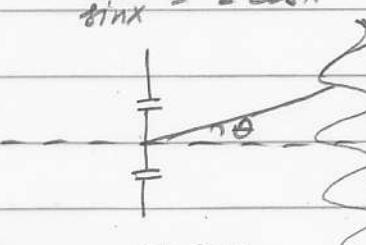
$$I(\theta) \propto \cos^2 \left(\frac{\pi d}{\lambda} \sin \theta \right)$$

Interference maxima: $\frac{\pi d}{\lambda} \sin \theta = \pi m \quad m=0,1,2$

$$\boxed{d \sin \theta = m \lambda}$$

Interference minima: $\frac{\pi d}{\lambda} \sin \theta = \frac{\pi}{2} + \pi m \quad m=0,1,2..$

$$\boxed{d \sin \theta = (m + \frac{1}{2}) \lambda}$$



Optical resolution

The diffraction of light on finite-size aperture of optics (lenses, mirrors) limits how well you can resolve spatial structure

Rayleigh's resolution criterion

Minimum resolvable angle: $\theta_{\min} = 1.22 \frac{\lambda}{D}$

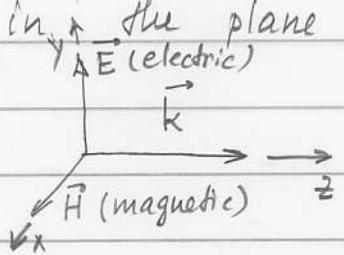
where D is the aperture size

[Note, that this criterion roughly corresponds to the measurement of the width of the first diffraction maxima:

$$\frac{\pi D}{\lambda} \sin \theta \approx \pi \Rightarrow \sin \theta \approx \theta \approx \frac{\lambda}{D}$$

Polarization and polarizers

Polarization characterizes the direction of electric component of electro-magnetic vector. Polarization vector always lies in the plane orthogonal to the light propagation direction



Linear polarization: E-field oscillate along certain direction
 $\vec{E} = E_0 \cos \omega t \hat{e}_y$

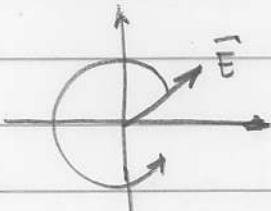
Polarizers let through a light polarized in particular direction (along the polarizer axis)



$$I_{\text{out}} = I_{\text{in}} \cos^2 d$$

where d is the angle b/w the direction of linear polarization and the polarizer axis.

Circular polarization: E-field direction rotates in x-y plane



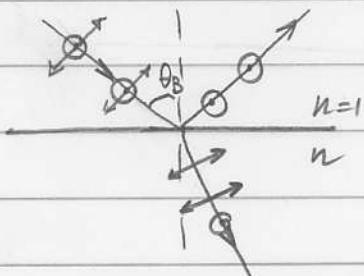
$$\vec{E} = \frac{1}{\sqrt{2}} E_0 \cos \omega t \hat{e}_x \pm \frac{1}{\sqrt{2}} E_0 \sin \omega t \hat{e}_y$$

we can treat the circular polarization as a combination of two linear polarization, delayed by $\pi/2$ with respect to each other.

When circularly polarized light passes the polarizer, the output intensity is angle-independent and always $I_{\text{out}} = \frac{1}{2} I_{\text{in}}$
[Indeed $I_{\text{out}} \propto (\frac{1}{\sqrt{2}} E_0)^2 \cos^2 d + (\frac{1}{\sqrt{2}} E_0)^2 \sin^2 d = \frac{1}{2} E_0^2$]

Polarizer alone cannot distinguish circularly-polarized and unpolarized light.

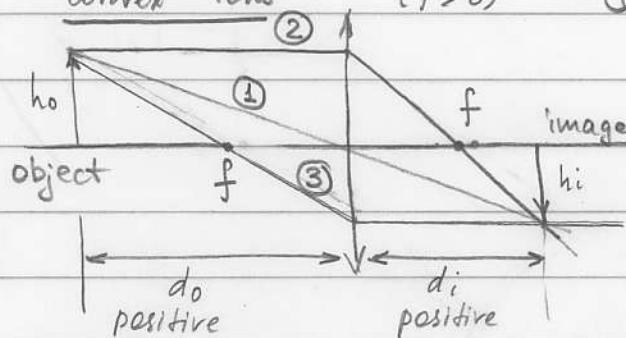
Brewster's law



If light is incident at Brewster's angle $\tan \theta_B = n$, then reflected beam is polarized.

Geometrical optics.

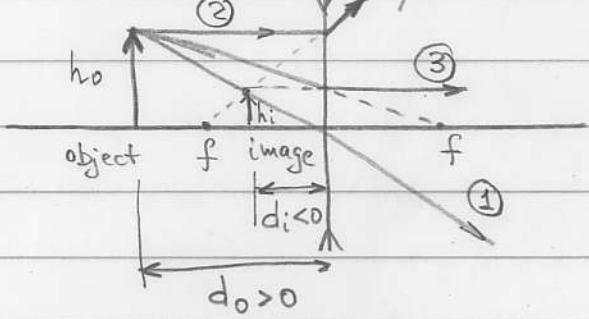
Convex lens ($f > 0$)



① A ray that goes through the center does not change direction.
② The ray that goes from infinity, goes through the focus after the lens.

③ The ray that goes through the focus, continues to infinity.

Same rules apply for concave lenses ($f < 0$)

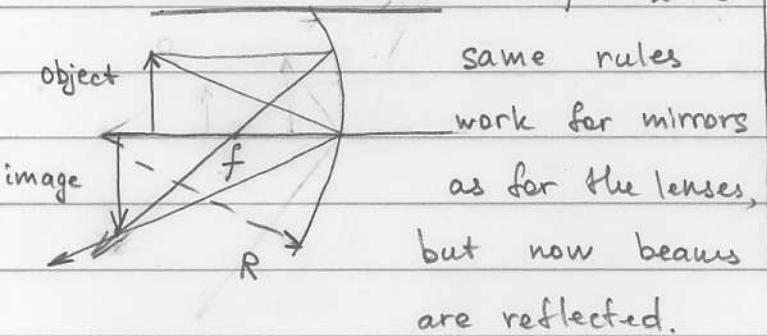


Lens formula

$$\frac{1}{d_i} + \frac{1}{d_o} = \frac{1}{f}$$

$$\text{magnification } M = \frac{h_i}{h_0} = -\frac{d_i}{d_o}$$

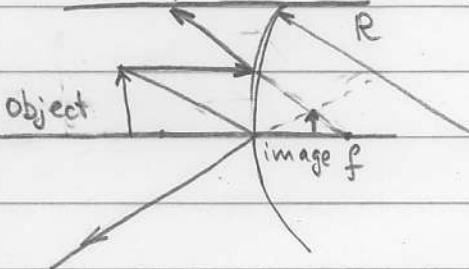
Concave mirror $f = R/2 > 0$



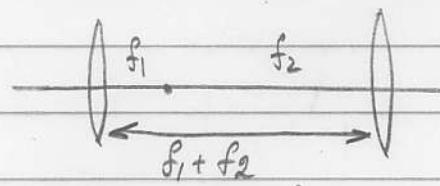
same rules

work for mirrors
as for the lenses,
but now beams
are reflected.

Convex mirror $f = -R/2 < 0$

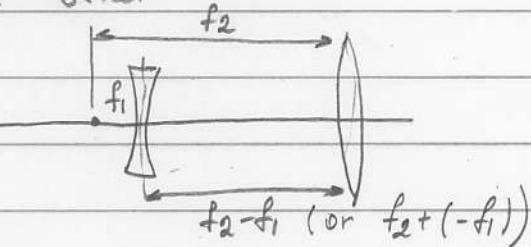


Telescope : two-lens assembly where the image for one lens becomes object for the other



magnification f_2/f_1

or



magnification f_2/f_1